

THE HONORABLE THOMAS S. ZILLY

UNITED STATES DISTRICT COURT
FOR THE WESTERN DISTRICT OF WASHINGTON

Cause No. 2:21-cv-0811 TSZ

BUNGIE, INC., a Delaware corporation,

Plaintiff

v.

AIMJUNKIES.COM, a business of unknown
classification; PHOENIX DIGITAL GROUP
LLC, an Arizona limited liability company;
JEFFREY CONWAY, an individual; DAVID
SCHAEFER, an individual; JORDAN GREEN,
an individual; and JAMES MAY, an individual,

Defendants.

**DEFENDANTS' RESPONSE
TO PLAINTIFF'S MOTION
FOR DISCOVERY
SANCTIONS AND TO
COMPEL DISCOVERY
RESPONSES**

**Note on Motion Calendar:
April 14, 2023**

Oral Argument Requested

Defendants, for reasons stated herein, oppose Plaintiff Bungie, Inc.'s Motion For
Discovery Sanctions and to Compel Discovery (Dkt#100).

I. INTRODUCTION

Bungie's latest motion continues the baseless personal attacks it levels on Defendants
and their counsel. Should anyone be sanctioned, it should be Bungie for clearly abusing the
legal process to bankrupt and destroy the lives of four ordinary men of limited means,
spending literally millions on what is, at best, a \$40,000 case.

This litigation as a thinly disguised campaign to identify, track down and destroy the
various international masterminds (including minors) Bungie believes are behind a worldwide

1 conspiracy to make and distribute what it calls “cheat software.”¹ This is a manufactured
2 discovery dispute intended to obtain a court order forcing Defendant David Schaefer to set up
3 and lure a Ukrainian-based foreign national into revealing his identity and whereabouts so
4 Bungie can track him down. This Court cannot properly order Mr. Schaefer to serve as a
5 corporate spy or investigator for the benefit of Bungie, and Bungie has cited no law
6 authorizing such an extraordinary, potentially illegal act.

7 By relying on the unconfirmed, legally defective Arbitration Award of Judge Ronald
8 Cox (which will be challenged in due course) Bungie hopes to sidestep careful consideration
9 by this Court of the issues here. This Court should make its own determinations and neither
10 defer to Judge Cox’s defective pronouncements nor blindly accept without question Bungie’s
11 blatantly false misstatements of fact.

12 Bungie’s dramatic claims that Defendants engaged in “additional deletion of relevant
13 information,” “refused to produce relevant information that still exists,” and made “improper
14 efforts to frustrate Bungie’s legitimate discovery efforts,” are demonstrably false. Bungie is
15 referring here to recent records having nothing to do with the issues here, given that all
16 distribution of the “cheat software” at issue here voluntarily ceased more than two years ago.
17 In short, current records have nothing to do with what took place and ended more than two
18 years ago.

19 Each of the individual and corporate defendants has responded to multiple document
20 requests and interrogatories, all of which have been answered to the extent possible. Each has
21 been deposed at least twice, and each was extensively cross-examined during the arbitration
22 hearing. Defendants long ago produced every scrap of paper they have regarding Bungie’s
23 allegations, and they have testified fully and completely regarding what they know. (Mann
24 Declaration, Exhibit A.) Bungie is simply asking the same questions it has already asked (and
25 Defendants have answered) multiple times.

26
27 ¹ See, e.g., *Bungie, Inc. v. L.L.*, pending in the Western District of Washington (Case No. 22:2-cv-981
28 RAJ) wherein Bungie sues a minor for making fun of Bungie in social media, and accuses him of threatening
arson, violence and placing (presumably adult) Bungie executives in fear for their lives.

II. FACTS

Bungie lacks sufficient facts even to bring, much less prove, its case.

Bungie’s technical expert and principal witness, Dr. Edward Kaiser, testified during deposition and the Arbitration hearing that no one at Bungie knows what is actually in the accused “cheat software.” Indeed, Bungie has claimed under oath that it has never seen the source code for the subject “Destiny 2 Cheat Software,” that it has never seen the object code for such software, that it has never “reverse engineered” such software and that it has never even performed *any* sort of analysis of such software.² Dr. Kaiser testified that Bungie has done nothing more than simply purchase a subscription to the subject software from Phoenix Digital and thereafter use the software “for about ten minutes.” That is the full extent of whatever “pre-filing investigation” Bungie made before bringing this action.

Tellingly, Bungie has now blatantly and abruptly changed the focus of this case, and is now obsessed with a *different* “loader” product it never mentions in either its original Complaint nor its Amended Complaint and is not part of the “cheat software” at issue here.

Bungie has also produced a Report of its Expert, Steven Guris, wherein Mr. Guris openly admits that he studied only “loader” software he obtained from the “Aimjunkies.com” website in September, 2022, more than five months *after* the site had been sold and *more than fifteen months after* the “cheat software” actually at issue here stopped being distributed.

Thus, Dr. Kaiser *admits* Bungie did not analyze the “cheat software” actually at issue, while Mr. Guris *admits* that he only reviewed an unrelated product that he obtained fifteen months *after* the subject “cheat software” was no longer sold. What then is the evidentiary basis for Bungie’s dramatic claims? There is none.

² Faced with Phoenix Digital’s counterclaim asserting breach of its Terms of Service, it is likely Bungie will *continue* to deny conducting any extensive review of the subject “cheat” software.

III ARGUMENT

A. Bungie Has Not Complied With LCR 37(a)(1).

Bungie nowhere provides the statement required under LCR 37(a)(1) that it made a good faith effort to meet and confer regarding the discovery demands it makes in its motion. The reason for that is clear: Bungie never requested such a conference nor made any attempt to set one up.

In its July 6, 2022 Opposition to Defendants Motion for Protective Order (DKT#51, p.2) Bungie eloquently states the requirements of LCR 37(a)(1) and the grave consequences that should follow for non-compliance. Under LCR 37, the movant *must* provide a certification that it “has in good faith conferred or attempted to confer with the person or party failing to make disclosure or discovery in an effort to resolve the dispute without court action.” When, as here, a party (Bungie) “fails to include such a certification, the court may deny the motion without addressing the merits of the dispute,” and, “be required by the court to satisfy personally such excess costs and may be subject to such other sanctions as the court may deem appropriate.” LCR 11(c).

According to Bungie, courts routinely dismiss motions where a movant fails to first confer as required by the rules. *See, Choi v. City of Lakewood*, No. 21-5119 RJB, 2022 WL 670898, at *2 (W.D. Wash. Mar. 7, 2022); *Elec. Mirror, LLC v. Avalon Glass & Mirror Co.*, No. 16-0665-RAJ, 2018 WL3862250, at *1 (W.D. Wash. Aug. 14, 2018); *Columbia Asset Recovery Grp., LLC v. Phoenix Processor Ltd. P'ship*, No. C13-02302RSL, 2014 WL 1669989, at *1 (W.D. Wash. Apr. 28, 2014).

Incredibly, Bungie has done *even less* than Defendants did when Bungie argued that Defendants’ supposed transgression warranted sanctions. Bungie neither requested a conference (on short notice or otherwise) nor provided the certification *required* by LCR 37, things Defendants undeniably did. Why Bungie should not be held to the very standard it insists governs here remains unexplained.

1 **B. Defendants Did Not “Spoliate” Evidence.**

2 The basic facts and timeline of this action are not subject to serious dispute.

3 Defendant Phoenix Digital first distributed a cheat for “Destiny 2” in November,
4 2019. One year later in November, 2020, Bungie, through its counsel Mr. Mark C.
5 Humphrey, sent “cease and desist” letters to Defendants Schaefer, Green and Conway. (Exhs.
6 B, C and D to Marcello Declaration, Dkt#101.) As Defendant James May was never part
7 Phoenix Digital, no letter was ever sent to him.

8 After receiving Mr. Humphrey’s letter, Phoenix Digital, voluntarily elected to cease
9 distribution of the Destiny 2 “cheat software.” The last distribution by Phoenix Digital of the
10 subject “cheat software” occurred in late January, 2021, and overall gross revenues received
11 from the software were approximately \$45,000.

12 Seven months after Mr. Humphrey’s letter, Bungie, without intervening warning, filed
13 suit on June 15, 2021.

14 There is no basis for Bungie’s dramatic, unfounded claim that defendants “spoliated”
15 evidence.

16 *First*, Mr. May never received any letter from Mr. Humphrey. Until he was sued on
17 June 15, 2021, Mr. May had absolutely no knowledge of any dispute with Bungie and had no
18 obligation to preserve records regarding a dispute he did not even know existed.

19 *Second*, Bungie cites no authority holding that a letter from a private party making
20 false accusations and vague threats of possible legal action imposes a clear duty to preserve
21 records, particularly where, as here, the evidence to be preserved is not specified with
22 particularity. None of the cases cited by Bungie says this. Acceptance of such a rule would
23 grossly impede normal business operations by enabling virtually anyone to demand that any
24 business preserve all documents simply by making vague allegations on legal letterhead
25 demanding that all documents be preserved.

26 Phoenix Digital has testified that any deletion of records between November 2020 and
27 June 15, 2021 occurred pursuant to Phoenix Digital’s longstanding procedures, not to
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1 “destroy” evidence. The law is clear that such is not, “spoliation,” See, *U.S. v. \$40,955.00 in*
 2 *U.S. Currency*, 554 F.3d 752, 758 (9th Cir. 2009) (“A party does not engage in spoliation
 3 when, without notice of the evidence's potential relevance, it destroys the evidence according
 4 to its policy or in the normal course of its business.”); *U.S. v. Kitsap Physicians Service*, 314
 5 F.3d 995, 1001 (9th Cir. 2002) (“Defendants engage in spoliation of documents as a matter of
 6 law only if they had “some notice that the documents were potentially relevant” to the
 7 litigation before they were destroyed.”); *Powell v. DEF Express, Inc.*, 265 F. App'x 672, 674-
 8 75 (9th Cir. 2008) (“Discovery sanctions...not warranted...[where party] never had
 9 ‘possession, custody or control’ over the allegedly spoiled evidence”). Mr. Humphrey’s letter
 10 purporting to impose obligations on Defendants does *not* identify with any particularity any
 11 specific information to be preserved but includes only a generic litany of virtually *all* records
 12 any company may maintain. Nowhere does his letter fairly describe the types of information
 13 Bungie claims should have been preserved.

14 Finally, Mr. Humphrey’s letter contains allegations that Defendants *knew* were false,
 15 in that it falsely alleges, “[T]he foregoing activities are unlawful and violate the Limited
 16 Software License Agreement (“LSLA”) that you entered into with Bungie, 2 and may further
 17 constitute copyright infringement, both direct and contributory.” (Dkt#101, p 9 of 131.) As
 18 *none* of the recipients of Mr. Humphrey’s letter *had ever* agreed to (or even seen) Bungie’s
 19 “Limited Software License Agreement,” and, more importantly, *knew* they had never entered
 20 into any sort of agreement with Bungie, they had absolutely no reason to believe that the
 21 remainder of Mr. Humphrey’s wild allegations and threats were any better grounded in fact or
 22 law. When Bungie finally did take action some seven months later, Defendants, relying on
 23 advice of their then counsel, preserved all relevant records in accordance with law. Bungie’s
 24 claim that Defendants destroyed relevant records *after* this suit was filed is simply false.

25 Bungie’s cited cases are inapposite. In *Knickerbocker v. Corinthian Colleges* 298
 26 F.R.D. 670 (W.D. Wash. 2014), there was no question that the initial document imposing a
 27 duty to preserve evidence was *not*, as here, a letter from a private attorney making patently
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1 false claims and vague threats, but, rather was a formal “Notices of Charge of Discrimination
2 from the Equal Employment Opportunity Commission (‘EEOC’) for [Plaintiffs] shortly after
3 their termination in early May, 2012,” followed up with a formal lawsuit filed just one month
4 later. *Id.* at 672.

5 In *Leon v. IDX Systems Corp.*, 464 F.3d 951 (9th Cir. 2006), there was no question
6 that the letters sent by counsel to preserve evidence were sent *after* a formal lawsuit was filed.
7 “On April 25, 2003 ... IDX brought an action for declaratory relief....” *Id.* at 955. “On April
8 30 and May 7, 2003, IDX's attorneys sent letters to Leon's attorney, requesting that Leon
9 return the IDX-issued laptop to IDX....” *Id.* at 956. “The April 30 and May 9 letters
10 cautioned that Leon should take care to preserve all data....” *Id.* Again, it was clear in *Leon*
11 *v. IDX* that the letters demanding preservation of evidence were sent *after* a formal lawsuit
12 had been filed, not seven months before as in the case here.

13 Knowing that Phoenix Digital, Schaefer, Green and Conway did not delete or dispose
14 of any relevant documents following the initiation of this action on June 15, 2021,³ Bungie
15 claims falsely that Defendants have destroyed documents even recently. What Bungie’s fails
16 to tell this Court is that the “documents” it claims were destroyed were, in fact, records
17 generated during the two years *after* Phoenix Digital voluntarily stopped distributing the
18 subject “cheat software” in January, 2021 and relate to *entirely different products having*
19 *nothing to do with this lawsuit.*

20 The “loader” software that Bungie now claims is the real focus of this case is
21 mentioned *nowhere* in either its original Complaint or its Amended Complaint. Indeed,
22 Bungie first sought discovery into the “loader” software only *after* the Aimjunkies.com
23 website was sold in May, 2022. Indeed, the very first time Bungie ever even mentioned a
24 “loader” was on September 20, 2022 when Bungie served its very first discovery request
25 directed to the “loader.” However, by this time, namely twenty months *after* Phoenix Digital
26

27 ³ Mr. May, having never been a part of Phoenix Digital, was never sent, and never received, any
28 letter from Bungie or its counsel.

1 ceased distributing the “Cheat Software and fifteen months *after* this case was filed, the
 2 “loader” licensed to Phoenix Digital had not only been materially changed since the time the
 3 relevant product was distributed, but was no longer available to Phoenix Digital, given that
 4 the “Aimjunkies.com” website was sold five months earlier.

5 Because the “loader” software was referenced nowhere in Bungie’s pleadings, and
 6 was not mentioned *anywhere* until Bungie’s September 20, 2022 document request, and does
 7 not make up *any* part of the “Destiny 2 cheat software” Bungie identifies as the sole offending
 8 product here, Defendants had absolutely no duty to protect information regarding claims
 9 *Bungie had not made*.⁴ Bungie strains mightily to find *something* to complain about in its
 10 desperate effort to smear and impugn Defendants and their counsel. Bungie’s failure even to
 11 seek, much less conduct, a conference under L.R. 37(a)(1) shows that it was more important
 12 for Bungie to publicly smear Defendants with its instant motion rather than to follow the basic
 13 rules of this Court.

14 Bungie’s claim that Defendants have destroyed records pertaining to the new owner of
 15 the “Aimjunkies.com” website is a red herring. Again, the subject “cheat software” that is the
 16 actual subject of this lawsuit and the complaints Bungie actually filed, has not been
 17 distributed by Defendants since January, 2021. As all distribution ended no later than
 18 February, 2021, there simply are no sales records or payment records *relating to that product*
 19 after that date. What *other* products (unrelated to Bungie) Phoenix Digital distributed are
 20 simply not relevant to the copyright and trademark issues raised in this case that concern the
 21 products *actually accused of infringement* in Bungie’s original and amended complaints.

22 **C. Bungie Falsely Claims That, “The evidence that Defendants destroyed**
 23 **is...indisputably relevant.”**

24 Bungie’s dramatic claim that Defendants improperly destroyed relevant evidence is a
 25 perfect indication of how Bungie brought this case without having done a proper pre-filing
 26 investigation and without sufficient basis for making good faith claims.

27 ⁴ Bungie has not amended its complaint to reference the “loader,” and the “loader” is not properly
 28 even in this action.

1 Bungie claims that, “**First**, Defendants deleted financial documents and data on the
2 AimJunkies.com website that would have evidenced sales volume of the Cheat Software,
3 which is relevant to Defendants’ profits and Bungie’s damages.” In point of fact, and as Mr.
4 Schaefer testified many times, any such information was automatically deleted on a monthly
5 basis by the Aimjunkie.com website, and that this was done to prevent “hacking” or other
6 possible compromise of credit card and other data supplied by customers. More importantly,
7 because Phoenix Digital had stopped distributing the subject “cheat software” in January of
8 2021, the last sales records maintained by the Aimjunks.com website would have been
9 deleted shortly thereafter. This was *well before* this lawsuit was filed on June 15, 2021. By
10 playing fast and loose with the dates, Bungie hopes to fool this Court into accepting things
11 that are not true. There is no basis for any allegation that Defendants deleted any relevant
12 information following the date this suit was filed.

13 Furthermore, Bungie already has obtained full and complete sales records from PayPal
14 and other providers Phoenix Digital used in conducting its business. (See, e.g. Dkt## 49-55.)
15 Phoenix Digital has never denied distributing the alleged “cheat software,” has never denied
16 receiving approximately \$43,000 in gross revenues in doing so. Indeed, Bungie’s damages
17 expert, Mr. Drew Voth, in his expert report, (Mann Declaration Exhibit B.) analyzed the
18 financial records that have been produced and confirmed these figures. Bungie’s claim that it
19 needs non-existent *duplicates* of these records, when Bungie has *already* obtained them from
20 PayPal and others, is a make-weight argument to impugn Defendants. The sales figures are
21 not in dispute, Bungie already has those numbers and is simply trying to make hay about the
22 fact that records were routinely purged long before Bungie brought this suit on June 15, 2021.

23 Bungie claims that, “**Second**, Defendants deleted all records of the Cheat Software
24 from the AimJunkies.com website, including records relating to accessing the Cheat Software,
25 records relating to forum messages for the Cheat Software, sales of the Cheat Software, and
26 any documents relating to the Cheat Software and loader.” Again, all such “deletions” took
27 place before Bungie sued and there can be no claim that any were deleted after suit was filed.
28

1 Furthermore, as Bungie first mentioned a “loader” on September 20, 2022, more than a year
2 after suit was filed, Defendants had no notice whatsoever that the “loader” would ever be an
3 issue until long after suit was filed. Finally, such terms as, “records relating to accessing the
4 Cheat Software, records relating to forum messages for the Cheat Software, sales of the Cheat
5 Software, and any documents relating to the Cheat Software and loader,” are vague and
6 ambiguous in their own right, reflecting that Bungie itself is not exactly sure what it is asking
7 for.

8 Presumably Bungie had sufficient knowledge of what the “cheat software” contains to
9 bring suit in the first place. If it cannot make its case without inspecting a “loader” that it
10 never identifies in its complaints and did not even mention until more than one year after this
11 case was filed, on what “good faith” basis did Bungie file this action? Bungie hopes to
12 sidestep this problem by falsely accusing Defendants of destroying evidence. Such is simply
13 not true, and this Court should not be fooled.

14 Bunie claims that, “**Third**, Defendants deleted marketing images used to promote the
15 Cheat Software.” Again, any such deletions were routine and occurred before suit was filed.
16 Importantly, Phoenix Digital does not claim it made no use of the “Destiny 2” mark, instead it
17 claims that such use is a legally permissible, “fair use.” This is another illusory issue raised
18 by Bungie to claim Defendants have wrongfully frustrated Bungie’s case. The real problem
19 with Bungie’s case is that it lacks substantive merit and Bungie failed adequately to
20 investigate the facts before filing it, not because Defendants have somehow destroyed key
21 evidence that never existed in the first place.

22 Bungie final claim that, “**Fourth**, May deleted the files and data on four of the five
23 drives he alleges that Bungie accessed as the basis for both his CFAA and DMCA claims” is
24 illusory. As Bungie well knows following its most recent deposition of Mr. May, Mr. May
25 testified that, following his suspicion, (later confirmed by Bungie’s own admission) that his
26 computer had been hacked by Bungie, he was forced to buy new computer equipment and
27
28

1 wipe his current drives to ensure no “spyware” was resident on them.⁵ Before doing so, he
 2 transferred files, including the files referenced in his counterclaim, to a new drive, and *those*
 3 *files have been produced to Bungie*. There has been no “deletion” of critical files.

4 More fundamentally, Bungie, unlike Mr. May, actually *knows* what it did. If by
 5 wiping his earlier drives this somehow destroys conclusive evidence that Bungie improperly
 6 accessed the files, this does not hurt Bungie; instead it hurts Mr. May. Bungie makes illogical
 7 arguments here simply to place Defendants in an unjustified bad light.

8 **D. Bungie Is Not Entitled To Supposed “Withheld” Evidence**

9 Bungie reveals its true motives in its demand that Defendants turn over all information
 10 regarding their “bitcoin” wallets. Importantly, Bungie does not confine its demand to the
 11 relevant period during which the subject “cheat software” was actually distributed, but
 12 demands that Defendants produce wallets they may be using *even now*, more than two years
 13 later. In particular, it is transparent that Bungie is desperate to obtain a bitcoin account
 14 number for “Andreas Banek,” a Ukrainian national, a non-party Bungie suspects is the
 15 international mastermind behind “cheat software” of various sorts.

16 Bungie has more-or-less admitted this is the real purpose of this litigation and the real
 17 motive for its motion to compel. However, in legal terms, any *current* financial transactions
 18 Phoenix Digital may have had with Mr. Banek, have absolutely no relevance to any issue in
 19 this case and go far beyond standards of proportionality, given that distribution of the relevant
 20 “cheat software” ended more than two years ago. Defendants have turned over all records
 21 they have relating to the subject “cheat software,” they have identified other institutions, e.g.
 22 PayPal, that handled transactions for them and invited Bungie to subpoena them for whatever
 23 additional records they may have. In short, Bungie has more than ample records to establish
 24 “damages” should it somehow prove liability (which it cannot), and trying to make Mr.
 25 Banek’s bitcoin wallet relevant at this late stage is illegitimate.

26 ⁵ Mr. May, did this in May, 2022, but did not get confirmation until Bungie produced
 27 Document BUNGIE_WDWA_0000367 on July 25, 2022.

1 **E. “Damages” As A Basis For Bungie’s Requests Is Illusory**

2 Bungie claim that the “discovery” it still needs “relates” to damages is nonsense.

3 First, under clear law, Bungie is not, in this case, entitled to statutory damages or
4 attorneys’ fees under 17 U.S.C. § 504. It is beyond dispute that the effective dates of the four
5 copyright registrations Bungie asserts are March 23, 2021, February 9, 2021 and February 10,
6 2021. (See, Exhibits 1-4 (Dkt#34-1) to Amended Complaint.) The effective date of each
7 copyright registration Bungie asserts is *well after* Defendants first distributed the subject
8 “Cheat Software” in November, 2019.

9 Title 17 U.S.C. § 412(2) provides that “no award of statutory damages or of attorney’s
10 fees, as provided by sections 504 and 505, shall be made for any infringement of copyright
11 commenced after first publication of the work and before the effective date of its
12 registration...”

13 Under the Ninth Circuit’s clear holding in *Derek Andrew, Inc. v. Poof Apparel Corp.*,
14 528 F.3d 696 (9th Cir. 2008), “in order to recover statutory damages, the copyrighted work
15 *must have been registered prior to commencement of the infringement*, unless the registration
16 is made within three months after first publication of the work.” *Id.* at 699. Here there is no
17 question that the subject “cheat software” was first distributed by Defendants in November
18 2019, well in advance of the effective dates of *any* of the registrations. Furthermore, the idea
19 that individual distributions of an infringing work constitutes a new act of infringement has
20 been soundly rejected by the courts. “Every court to consider the issue has held that
21 ‘infringement commences’ for the purposes of § 412 *when the first act in a series of acts*
22 *constituting continuing infringement occurs*” *Id.* at 700-01 (emphasis supplied).

23 Under *Derek Andrew, Inc. v. Poof Apparel*, Bungie is not entitled to statutory damages
24 or attorney’s fees and is limited to whatever damages it can prove.

25 Title 17 U.S.C. § 504 (b) provides that, “The copyright owner is entitled to recover the
26 actual damages suffered by him or her as a result of the infringement, and any *profits of the*
27 *infringer that are attributable to the infringement...*” (Emphasis supplied.)
28

1 The only legitimate damages issue here is Defendants' profits, (if any) attributable to
 2 distribution of the subject software. It is beyond dispute that Defendants have already
 3 provided such information that they have, and that Bungie has already obtained all additional
 4 information through third party discovery. Bungie is using the pretext of "damages" to seek
 5 information regarding the current whereabouts of Mr. Banek. This litigation cannot properly
 6 be used for such purposes, and Defendants cannot properly be ordered to serve as involuntary
 7 investigators in such a pursuit.

8 9 **F. Request For Evidentiary Hearing**

10 When literally dozens of false accusations are hurled, it is difficult if not impossible to
 11 address them all within the 4200 word limit of LCR 7(e)(4).

12 Given the seriousness of Bungie's charges publicly impugning the integrity, honesty
 13 and professionalism of not only Defendants but their counsel as well, it is appropriate and
 14 necessary that this Court receive both oral argument and testimony from the individuals
 15 involved so that the Court can receive all relevant information, ask relevant questions and
 16 make an informed decision.

17 Accordingly, Defendants respectfully request that this Court schedule a remote or in-
 18 person hearing, wherein Mr. Schaefer and others, if needed, can testify as to the relevant facts
 19 and address any questions the Court may have. The seriousness of the charges leveled in
 20 Bungie's misguided motion demand nothing less.

21 22 **III CONCLUSION**

23 Bungie's motion should be denied. Given Bungie's blatant failure to comply with
 24 L.R. 37(a)(1), Defendants should be awarded their reasonable attorneys' fees in responding to
 25 this unnecessary and improperly noticed motion.

26 Dated April 10, 2023.

27 /s/ Philip P. Mann
 28

Philip P. Mann, WSBA No: 28860
Mann Law Group PLLC
403 Madison Ave. N. Ste. 240
Bainbridge Island, Washington 98110
Phone (206) 436-0900
phil@mannlawgroup.com
Attorneys for Defendants

I certify that this memorandum contains 4196 words, in compliance with the
Local Civil Rules.